The Captain’s Buried Treasure, Part 1

Your team has found a map to buried treasure! Or, at least it might be treasure? Follow the directions to uncover the buried... something! In this challenge, you will practice moving and turning using Rotations and Degrees.

Rules and Procedure

1. You must follow the steps on the treasure map in order. Skipping steps is not allowed (See Below).
2. Your robot must avoid the hazards on the board. You must restart your run if your robot collides with anything or enters any hazard area!
3. A “pace” is 1.5 cm.
4. Beat the challenge by avoiding all the hazards, and having your robot stop on top of the final X!

Note: Diagrams are not drawn to scale